

<p><b>3 BIO</b></p> <p><b>Prancer</b></p> <p>Minion (-) <b>P:6 M:2</b> creature   reindeer <b>L:5 R:3 A:2</b></p> <p>Set PRANCER deal +1 Bio-decay {ADMG}</p> <p>If you have ARKON KLAUS on your team PRANCER costs 2 {CP} less to play</p> <p><i>Prancer is part of an intelligent group of creatures that only are seen in this time of year.</i></p> <p>4-P-001</p>	<p><b>1 CYB</b></p> <p><b>Zwarte Piet</b></p> <p>Minion (+) <b>P:4 M:1</b> follower   elf <b>L:2 A:1</b></p> <p>Set this elf to take a card from your scrapheap and put it into your Library.</p> <p>If you have ARKON KLAUS on your team ZWARTE PIET costs 3 {CP} less to play</p> <p><i>When you see Zwarte Piet in an Arena, you can expect the worse if you've been bad, as he is the herald of Klaus.</i></p> <p>4-P-002</p>	<p><b>2 MYS</b></p> <p><b>Klaus's Gift</b></p> <p>Quick-Hit (+) <b>P:4</b> aura</p> <p>At the end of the wave draw a card for each gladiator you control.</p> <p><i>"Ha, finally this year I didn't get a stone.."</i> -Simon</p> <p>4-P-003</p>
<p><b>3 POR</b></p> <p><b>Vixen</b></p> <p>Minion (-) <b>P:6 M:2</b> creature   reindeer <b>L:5 R:2 A:2</b></p> <p>Set VIXEN to take a &lt;reindeer&gt; card from your Arsenal and put it in play</p> <p>If you have ARKON KLAUS on your team VIXEN costs 2 {CP} less to play</p> <p><i>No Worpelite risks against the might power of Vixen..</i></p> <p>4-P-004</p>	<p><b>3 PSI</b></p> <p><b>Donder</b></p> <p>Minion (-) <b>P:6 M:2</b> creature   reindeer <b>L:5 R:3 A:2</b></p> <p>When defending DONDER deals 1 {XDMG}</p> <p>If you have ARKON KLAUS on your team DONDER costs 2 {CP} less to play</p> <p><i>Donder is everywhere. And with his PSI powers he's a fierce force</i></p> <p>4-P-005</p>	<p><b>2 UNI</b></p> <p><b>Klaus's Bag</b></p> <p>Pump: Character (+) <b>P:2 M:3</b> equipment</p> <p>Set an &lt;elf&gt; to take a card from your arsenal into hand</p> <p><i>"Humm, what kind of weapons should I place here this year?"</i> -Zwarte Piet</p> <p>4-P-006</p>
<p><b>3 WAR</b></p> <p><b>Red-Nosed</b></p> <p>Minion (-) <b>P:6 M:2</b> creature   reindeer <b>L:5 R:3 A:2</b></p> <p>When attacking RED-NOSED gets +1 {ADMG}</p> <p>If you have ARKON KLAUS on your team RED-NOSED costs 2 {CP} less to play</p> <p><i>"Don't you EVER call me Rudolph again!"</i> -Red-Nosed</p> <p>4-P-007</p>	<p><b>1 {UNI} {UNI}</b></p> <p><b>Arkon Klaus</b> Reindeer Master</p> <p>4VP Gladiator alien   legendary <b>L:12 R:5 A:3</b></p> <p>{+}_Milk &amp; Cookies_ {SET}:Remove all wounds from ARKON KLAUS</p> <p>ARKON KLAUS may only be used on December 24th and 25th. If ARKON is Destroyed add his VP to the owner VP</p> <p><i>" You better watch out! You better not cry... Cause I'm coming to town!"</i> -Arkon Klaus</p> <p>4-P-008-a</p>	<p><b>2 {UNI} {UNI}</b></p> <p><b>Arkon Klaus</b> Reindeer Master</p> <p>5VP Gladiator alien   legendary <b>L:12 R:5 A:3</b></p> <p>{+}_Milk &amp; Cookies_ {SET}:Remove all wounds from ARKON KLAUS</p> <p>ARKON KLAUS may only be used on December 24th and 25th. If ARKON is Destroyed add his VP to the owner VP</p> <p>4-P-008-b</p>

3 {UNI} {UNI}

**Arkon Klaus**

Reindeer Master

6VP Gladiator  
alien | legendary

**L:12 R:5 A:4**

{+}\_Milk & Cookies\_

{SET}:Remove all wounds from  
ARKON KLAUS

{-}\_One Night Ride\_:When {SET},  
{UNSET} ARKON KLAUS

ARKON KLAUS may only be used  
on December 24th and 25th. If  
ARKON is Destroyed add his VP to  
the owner VP

4-P-009-a

4 {UNI} {UNI}

**Arkon Klaus**

Reindeer Master

7VP Gladiator  
alien | legendary

**L:12 R:5 A:4**

{+}\_Milk & Cookies\_

{SET}:Remove all wounds from  
ARKON KLAUS

{-}\_One Night Ride\_:When {SET},  
{UNSET} ARKON KLAUS

ARKON KLAUS may only be used  
on December 24th and 25th. If  
ARKON is Destroyed add his VP to  
the owner VP

4-P-009-b

